

BSAACT COMPETITION RULES.

Introduction

These rules apply to all competitions organised and run by the BSAACT. All teams and players must abide with BSAACT rules and bylaws.

Player eligibility

Before playing in any competition organised by the BSAACT, a player:

Must be a financial member of BSAACT,

Must have paid a 'player fee' for that competition,

Must have a handicap, grade, and/or target score approved by BSAACT,

And can only play in a team which has paid the 'team fee'.

BSAACT Membership, Registration, and Fees

All team and individual fees are set by BSAACT, and are to be notified at the time nominations are called for any competition.

The BSAACT nomination form can be obtained from the website, and will contain the banking details for fee payments.

A draw will be posted on the BSAACT website at least 2 weeks prior to the commencement date of any competition.

Once a draw has been posted on the BSAACT website, all nominated teams or individuals are considered to be part of that competition and must meet all eligibility criteria.

Only team or individual nominations submitted to the Competition Director at least 3 weeks prior to the advised competition start date, and accompanied or closely followed by the team or individual fee, will be accepted. If the players nomination fees are not with the BSAACT bank prior to the commencement of the nominated competition, penalties will apply. If Team nominations are not with the BSAACT account within 5 weeks of the commencement of the nominated competition, penalties will apply. If any team or individual is not able to be included in a nominated competition, a 'team' or 'individual' fee refund will be given to that individual or team's nominated representative.

A posted draw will include the start time for each competition round, the contact numbers of participating captains, the starting targets, grades, or handicaps for each nominated player, the contact number of the Competition director, the contact number of a BSAACT Disputes and Grievances committee person, any local rules for that competition, and the procedure for lodgement of match score cards.

Opposing captains may change the start time or the date for any scheduled match by mutual agreement, but have to notify the Competition director of such changes at least 1 day prior to the scheduled match date, and must play and complete the match in a single timeframe 2 days prior to the commencement of the next round.

Teams will be formed by 2 to 4 players for Billiards competition, and 4 to 6 players for Snooker.

A Snooker team may play with 3 players but will forfeit 2 frames for each B grade and/or Handicap match and 1 game for each A grade match .

Once a competition has commenced, no team with the maximum nominated players is allowed to recruit another player, but may call another player into the team once in every 'page' (ie the team playing the other teams in the draw once) in an emergency .

Once a player has played two games/frames for their nominated team, they cannot change teams during that competition, but may play 1 frame/game for another team of similar skill level, in that competition. No player may play for 2 teams in the same competition round.

A player must have played in at least half the scheduled matches/games with the same team to be eligible to play in any competition final.

It is the player's responsibility to obtain a handicap, target score, or grade prior to the commencement of any competition. They may obtain same with the assistance of their team captain or by approaching the BSAACT Handicapping and Grading committee.

Dress Rules.

Players are required to play in neat and tidy dress, and in every case must abide by the dress standards of the host club.

Players playing in individual championships are required to wear a long-sleeved shirt buttoned at the wrist, dress pants (and/or skirt for female players), dress shoes and formal dress vest for all matches. A tie is optional.

Players playing in team competitions are required to wear a long sleeved shirt buttoned at the wrist, dress pants or skirt for females, dress shoes and formal dress vest for all Grand finals. A tie is optional.

Score cards.

Only the BSAACT scorecard or its copy is to be used for the notification of match results.

For B grade and handicap snooker the Home captain will place their players to play the first 4 frames on the scorecard. The Away captain will then fill the names of their players who are going to play all 8 frames. Before the start of the first frame the Home captain will then complete their side of the scorecard.

For A grade snooker the Home captain will place their first 2 players on the scorecard. The Away captain will then complete their side of the card, and the Home captain will complete the scorecard before the first frame commences.

For all Billiards the Home captain will place their first choice of player on the first line of the scorecard. The Away captain will then complete their side of the scorecard. Before the start of the first match the Home captain will complete their side of the scorecard.

Notification of Results.

The Records Officer will update the ladder on the BSAACT website as soon as practicable, but no later than five days after the completion of any round.

If the scores recorded on the website are not representative of actual results, captains may request a review of the ladder by the Competition director.

Within 2 hours of the conclusion of a match, a photograph of the completed scorecard, whether signed by both captains or not, is to be sent to the Results Officer by the 'home' captain.

At the conclusion of a regular season, the Competition director is to inform the captains of the teams that will compete in the finals, of their opponents and the location and start time for each final at least 4 days prior to their commencement.

In the case where there needs to be a play-off for a finals position, the Competition director will instruct the necessary captains of the procedure for determining the team(s) to advance. If this requires extra time to get a determination, all captains are to be advised.

Disputes, Protests, and Appeals

If a dispute arises during a match, the referee should refer to the IBSC Billiards and Snooker Rules, and the BSAACT rules and bylaws in the first instance.

Both captains should attempt to reach a conclusion to any dispute prior to the completion of the match.

If a dispute arises that cannot be resolved on the night, the captain of the team lodging the dispute **should not** sign the scorecard. A scorecard that is signed by **both** captains cancels any dispute and scores recorded on the card are final.

Failing resolution, the captain of the disputing team is to contact the Competition director that night. If the Competition director cannot be contacted, the captain of the disputing team must;

Not sign the scorecard.

Advise the Competition director by text message (on the night) that a dispute is being lodged.

Lodge a dispute to the Disputes and Grievances committee, no later than 2 days after the conclusion of the match.

The committee will review the dispute and offer both captains the opportunity to present their case. It will then deliberate and reach a determination. This determination will be final, and will be advised to all parties prior to the commencement of the next scheduled round.

In the case of a serious breach of the governing rules or protocols, notification of any such breach, defining the perceived details which has brought about the breach, is to be sent by email to the Competition director and/or the Disputes and Grievances committee who may impose a penalty or disciplinary proceedings against an offending player or team. Such penalty must be ratified by the BSAACT executive and can be appealed through the procedures laid out in the BSAACT constitution.

Forfeits of Frames and Penalties.

A team playing a non-financial BSAACT member will lose all match points, and any accumulated points, accrued by that player.

A team playing a player who has not paid their competition fee after round 3 of the scheduled competition will lose all match points, and any accumulated aggregate points, accrued by that player **after round three**.

A team that has not paid its team fee before the commencement of the first round of a competition will forfeit all points until the team fee has been paid.

A team playing a player who has not been given an official handicap, grade, or target score shall lose any frame/ game points, and any accumulated points, accrued by that player until they have been formally assessed.

A team playing a player in a final who is violating the dress code shall lose any frame/points, and any accumulated points accrued by that player, until the dress code is abided by.

Team Captain's Responsibilities.

Captains are to ensure that all players in their team are eligible to play.

Captains are responsible to ensure that all their players have handicaps, grades, and/or have target scores which **fairly** reflect their ability.

Captains are responsible to ensure their players play in the spirit of the sport, and discourage behaviour that demeans or intimidates other players.

Captains are to discourage any form of 'gamesmanship', such as undue praise for ordinary shots, shows of aggression by players after missing a shot, undue cheering/heckling, etc. by their players.

WHILE THESE RULES ARE A FIRST REFERENCE TO THE CORRECT PROTOCOLS FOR THE COMPETITIONS HELD UNDER THE CONTROL OF THE B.S.A.A.C.T., THEY MAY BE REVIEWED AND/OR MODIFIED IF THE EXECUTIVE OF THE ASSN. HAS EVIDENCE OF A NEED TO DO SO.