

BSAACT COMPETITION RULES.

(last amended Feb. 2019)

Introduction

These rules apply to all competitions organised and run by the BSAACT. All teams and players must abide with BSAACT rules and bylaws.

Player eligibility

Before playing in any competition organised by the BSAACT, a player:

Must be a financial member of BSAACT, and

Must have paid a 'player fee' for that competition, and

Must have a handicap, grade, group, and/or target score approved by BSAACT.

BSAACT Membership, Registration, and Fees

All team and individual fees are set by BSAACT, and are to be notified at the time nominations are called for any competition.

The BSAACT nomination form can be obtained from the website, and will contain the banking details for fee payments.

A draw will be posted on the BSAACT website prior to the commencement date of any competition.

Once a draw has been posted on the BSAACT website, all nominated teams and/or individuals are considered to be part of that competition and must meet all eligibility criteria (see above).

Only team or individual nominations submitted to the Competition Director prior to or on the advised competition nomination closing date, will be accepted. If any team or individual is not able to be included in a nominated competition, a 'team' or 'individual' fee refund will be given to that individual or team's nominated representative.

The competition set-up:

A posted draw will include the start time for each competition round, the contact numbers of participating teams' representative, the starting targets, grades, or handicaps for each nominated player, the contact number of the Competition director, the contact number of a BSAACT Disputes and Grievances committee person, any local rules for that competition, and the procedure for lodgement of match score cards.

Opposing teams may change the start time or the date for any scheduled match by mutual agreement, but have to notify the Competition director of such changes at least 1 day prior to the scheduled match date, and must play and complete the match in a single timeframe at least 2 days prior to the commencement of the next round.

Teams will be formed by 2 to 4 players for Billiards and 6 Red competition, and 4 to 6 players for Snooker. A 6 Red team must have at least 2 players to compete in a match.

Other Snooker teams may play with 3 players but will forfeit 2 frames for each B grade and/or Handicap match and 1 game for each A grade match.

A team must have at least 2 players to compete in a match.

Once a competition has commenced, no team with the maximum nominated players is allowed to recruit another player, but may call another player into the team once in every 'round' (ie. the team playing the other teams in the draw once) in an emergency.

Once a player has played two games/frames for their nominated team, they cannot change teams during that competition, but may play 1 frame/game for another team of similar skill level, in that competition. No player may play for 2 teams in the same competition round.

A player must have played in at least half the scheduled matches/games with the same team to be eligible to play in any competition final.

It is the player's responsibility to obtain a handicap, target score, or grade prior to the commencement of any competition. They may obtain same with the assistance of their team captain or by approaching the BSAACT Handicapping and Grading committee.

Dress Rules.

Players are required to play in neat and tidy dress, and in every case must abide by the dress and behaviour standards of the host club.

Players playing in individual championships are required to wear a plain long-sleeved shirt buttoned at the wrist, dress pants (and/or skirt for female players), dress shoes and formal dress vest for all matches except in any round-robin stage. A tie is optional.

Players playing in team competitions are required to wear a plain long-sleeved shirt buttoned at the wrist, dress pants or skirt for females, dress shoes and formal dress vest for all Grand finals. A tie is optional.

Score cards.

Only the BSAACT scorecard or its copy is to be used for the notification of match results.

For B grade and handicap snooker the Home captain will place their players to play the first 4 frames on the scorecard. The Away captain will then fill the names of their players who are going to play all 8 frames. Before the start of the first frame the Home captain will then complete their side of the scorecard.

For A grade snooker the Home captain will place their first 2 players on the scorecard. The Away captain will then complete their side of the card, and the Home captain will complete the scorecard before the first frame commences.

For all Billiards the Home captain will place their first and second choice of player the scorecard. The Away captain will then complete their side of the scorecard. Before the start of the first match the Home captain will complete their side of the scorecard.

Notification of Results.

The Records Officer will update the ladder on the BSAACT website as soon as practicable, but no later than five days after the completion of any round.

If the scores recorded on the website are not representative of actual results, captains may make a request for a review of the ladder to the Competition director.

Within 2 hours of the conclusion of a match, a good quality, high resolution photograph of the completed scorecard, is to be sent to the Results Officer by the 'home' captain. **Both** captains are to send a SMS of the match result to the Results Officer, along with any dispute notification.

At the conclusion of a regular season, the Competition director is to inform the representatives of the teams that will compete in the finals if applicable to the competition, of their opponents and the location and start time for each final at least 4 days prior to their commencement.

In the case where there needs to be a play-off for a finals position, the Competition director will instruct the necessary representatives of the procedure for determining the team(s) to advance. If this requires extra time to get a determination, all captains are to be advised.

Disputes, Protests, and Appeals

If a dispute arises during a match, the referee should refer to the IBSC Billiards and Snooker Rules, and the BSAACT rules and bylaws in the first instance.

For Team competitions:

Both captains should attempt to reach a conclusion to any dispute prior to the completion of the match.

If a dispute arises that cannot be resolved on the night, the captain of the team lodging the dispute is to send a notice of dispute by SMS to the Results Officer within 1 hour of the completion of the match.

Failing resolution, the captain of the disputing team is to contact the Competition director that night. If the Competition director cannot be contacted, the captain of the disputing team must;

1. Advise the Records Officer by SMS of a dispute.
2. Advise the Competition director by text message (on the night) that a dispute is being lodged.
3. Lodge a dispute by either text or email to the Disputes and Grievances committee, no later than 2 days after the conclusion of the match.

The committee will review the dispute and offer both captains the opportunity to present their case. It will then deliberate and reach a determination. This determination will be final, and will be advised to all parties prior to the commencement of the next scheduled round.

In the case of a serious breach of the governing rules or protocols, notification of any such breach, defining the perceived details which has brought about the breach, is to be sent by email to the Competition director and/or the Disputes and Grievances committee who may impose a penalty or disciplinary proceedings against an offending player or team. Such penalty must be ratified by the BSAACT executive and can be appealed through the procedures laid out in the BSAACT constitution.

For Individual competitions:

If there is a dispute that arises in the course of a match between players in any Individual tournament, the first attempt at resolution must be made between the players with the assistance of their referee. If that attempt does not resolve the dispute, the Competition Director or if unavailable, the room supervisor, shall be asked to adjudicate.

If the dispute can still not be resolved, either:

1. the match continues to its conclusion, and the dispute is brought before the Disputes Committee for resolution (which may request a re-play, or declare the match abandoned [no winner], or award the match to one or other of the players), or
2. the match is declared abandoned by the Competition Director or the room supervisor. If this occurs, the players have the right to request a hearing in front of the Disputes Committee. Any abandoned match becomes a forfeit in the next round.

Forfeits of Frames and Penalties.

A team playing a non-financial BSAACT member will lose all match points, and any accumulated points, accrued by that player. A team playing a player who has not paid their competition fee may lose all match points, and any accumulated aggregate points, accrued by that player.

A team playing a player who has not been given an official handicap, grade, or target score may lose any frame/ game points, and any accumulated points, accrued by that player until they have been formally assessed.

A team playing a player in a final who is violating the dress code may lose any frame/points, and any accumulated points accrued by that player, until the dress code is abided by.

A team that does not have the minimum number of players available to play at the scheduled match start time (2 for A grade snooker and 6 red snooker, 3 for all other snooker grades, and 2 for billiards), may forfeit 1 game in A grade snooker and 6 red snooker, 2 frames in other snooker grades, and 1 game in billiards. If 30 minutes of the match has passed and the player numbers remain below the minimum, the team not able to field the minimum number of players shall forfeit the match.

If a Team or individual is unable to attend a match, and is able to inform the Competition Director of that non-attendance in sufficient time to allow the Competition Director to inform the other team or player involved so as to not inconvenience them, the match may be rescheduled if the competition timetable allows.

Otherwise a forfeit entitles the non-offending team or individual to claim all available points or position available from that match.

Any player or team in breach of the Rules of the Game, or of these Competition Rules, will lose all advantages gained in that breach.

FORMAT OF FINALS.

The configuration and method of evaluating teams or individuals to play in any finals in any competition organised by BSAACT are to be made available to all participating teams or individuals prior to the commencement of such competition, and are to be determined by the nominations received for that competition.

In general, the numbers involved in any finals should be less than half the nominations received for that competition.

Team Captain's Responsibilities.

Captains are to ensure that all players in their team are eligible to play.

Captains are responsible to ensure that all their players have handicaps, grades, and/or have target scores which **fairly** reflect their ability.

Captains are responsible to ensure their players play in the spirit of the sport, and discourage behaviour that demeans or intimidates other players.

Captains are to discourage any form of 'gamesmanship', such as undue praise for ordinary shots, shows of aggression by players after missing a shot, undue cheering/heckling, etc. by their players.

WHILE THESE RULES ARE A FIRST REFERENCE TO THE CORRECT PROTOCOLS FOR THE COMPETITIONS HELD UNDER THE CONTROL OF THE B.S.A.A.C.T., THEY MAY BE REVIEWED AND/OR MODIFIED IF THE EXECUTIVE OF THE ASSN. HAS EVIDENCE OF A NEED TO DO SO.